







U.S. Army 2005 MWR Leisure Needs Rusyey

Redstone Arsenal Alabama



BRIEFING OUTLINE

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LEISURE NEEDS SURVEY

- Project Overview
- Methodology
- Patron Sample
- Products

SURVEY RESULTS

- MWR Programs and Facilities
- Army Community Service
- Child and Youth Services
- Better Opportunities for Single Soldiers
- Leisure Activities
- Deployment and MWR
- Career Intentions

NEXT STEPS

PROJECT OVERVIEW

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MWR STRATEGIC BUSINESS PLANNING MODEL

COMPONENTS Monitoring Analyzing and **Analyzing** Developing Formulating **Formulating** forecasting programs and alternatives the strategic operational and the external markets business plan business evaluating environment plans plan Mission and implementati vision on statements Customer and market analysis Policies. Strategic regulations, Composite goals and mission, and evaluation objectives Programs and laws Program facilities business inventory plans Installation and analysis Planning Monitoring, projections Implementati and assessment, community and on guidance and feedback profiles assumptions Competitive Functional analysis support plans Business and Integrated Capital industry **SWOT** Improvement standards analysis s program and trends Program costs and resources analysis Contingency plans

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METHODOLOGY

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PROJECT SCOPE

- 92 sites were surveyed in 2005
 - Northeast (21 sites) Europe (20 sites)
 - Northwest (10 sites) Korea (9 sites)
 - Southeast (13 sites) Pacific (5 sites)
 - Southwest(14 sites)



- 249,555 surveys were distributed throughout the Army to four patron groups:
 - Active Duty Soldiers
 - Spouses of Active Duty Soldiers (CONUS only)
 - DA Civilians
 - Retirees (CONUS only)
- 4,823 surveys were distributed at Redstone Arsenal

SURVEY ADMINISTRATION

- Designed to collect information on installation MWR programs and facilities as well as the leisure activities of your potential market
- 65 multiple choice questions; 7 questions were tailored to your specific installation issues

METHODOLOGY

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SURVEY ADMINISTRATION (Continued)

- Active Duty and DA Civilian surveys distributed by installation POCs
- Spouses of Active Duty and Retiree surveys direct mailed to home addresses (CONUS only)
- Web survey option offered for the first time to all respondents

METHODOLOGY

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SURVEY SAMPLE

- Four population segments
 - Active Duty

- Civilian Employees
- Spouses of Active Duty (CONUS only) Retirees (CONUS only)
- Response Rates and Confidence Intervals for each patron group and overall sample

	Survey Population	Surveys <u>Distributed</u>	Surveys Returned	Response <u>Rate</u> *	Confidence Interval **
Army:					
Survey Totals	1,212,240	249,555	50,651	20.91%	±.43%
Redstone Arsenal:					
Active Duty	2,135	1,088	407	37.41%	±4.37%
Spouses of Active Duty	8,072	1,555	150	9.65%	±7.93%
Civilian Employees	27,023	975	441	45.23%	±4.63%
Retirees	9,831	1,205	275	22.82%	±5.83%
Total	47,061	4,823	1,273	26.39 %	± 2.71 %

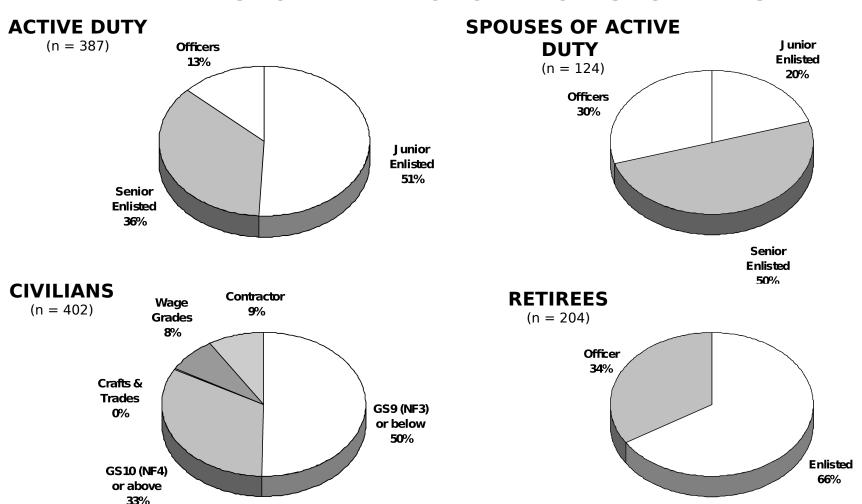
^{*} Response rate is calculated by dividing the number of surveys returned by the number of surveys distributed. It should be noted that low response rates (i.e., less than 20%) increase the chance that one or more subgroups (e.g., for active duty patron group, E1-E4 is a subgroup) may be over- or under-represented. Any patron groups with fewer than 15 survey respondents do not have their data reported to protect privacy and ensure representativeness.

^{**}A confidence interval for a sample mean tells us the range in which we are likely to find the true population mean: Assume 300 surveys were returned for an active duty patron group of 1,350. 52% responded that they used the gym in the last year. The 95% confidence interval for this case would be $\pm 5\%$. Thus there is a 95% chance that the TOTAL number of active duty at this installation who used the gym last year is between 47% and 57%. We can be 95% confident that between 634 and 770 active duty used the gym

PATRON SAMPLE*

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RESPONDENT POPULATION SEGMENTS



^{*}The n provided for each patron group is equal to the number of respondents who provided their rank or paygrade.

PRODUCTS

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PRODUCTS

- Comprehensive installation report of survey data in electronic form
- SPSS data file provided to installation representatives for further analyses, if desired
- Installation level briefing of findings
- IMA and Army level roll-up reports and briefings

PRODUCT DISTRIBUTION

- All products provided on CD
- CD distribution to installation MWR Directors, IMA Headquarters, and U.S. Army Community and Family Support Center

MWR PROGRAMS & FACILITIES: USAGE AT REDSTONE ARSENAL

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MOST FREQUENTLY USED FACILITIES

Bowling Food & Beverage31%Bowling Center27%Car Wash26%ITR - Commercial Travel Agency23%Library22%

LEAST FREQUENTLY USED FACILITIES

BOSS	4%
School Age Services	5%
Bowling Pro Shop	6%
Multipurpose Sports/Tennis Courts	6%
Child Development Center	7%

MWR PROGRAMS & FACILITIES: SATISFACTION AT REDSTONE ARSENAL*

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FACILITIES WITH HIGHEST SATISFACTION RATINGS*

Car Wash 4.55
Library 4.49
Bowling Food & Beverage 4.47
Recreation/Community Activity Ctr.
4.46
Automotive Skills 4.45

FACILITIES WITH LOWEST SATISFACTION RATINGS*

Golf Course 4.14
Cabins & Campgrounds 4.15
Golf Course Pro Shop 4.17
Golf Course Food & Beverage 4.21
Swimming Pool 4.25

^{*}Programs and facilities were rated on a 5 point scale: 5 = Very Satisfied and 1 = Very Dissatisfied

MWR PROGRAMS & FACILITIES: QUALITY AT REDSTONE ARSENAL*

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FACILITIES WITH HIGHEST QUALITY RATINGS*

Car Wash	4.39
School Age Services	4.35
Child Development Center	4.32
Library	4.31
Youth Center	4.30

FACILITIES WITH LOWEST QUALITY RATINGS*

Cabins & Campgrounds 3.92
Multipurpose Sports/Tennis Courts4.03
Swimming Pool 4.07
Bowling Food & Beverage 4.12
Post Picnic Area 4.14

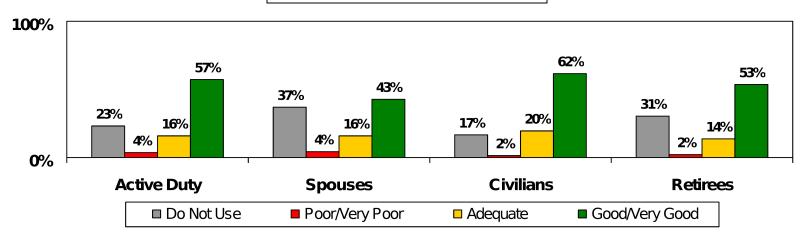
of three quality scores: Building/Facility/Space, Equipment/Furnishings, and Personnel.

^{*}Programs and facilities were rated on a 5 point scale: 5 = Very Good and 1 = Very Poor. These ratings are an average

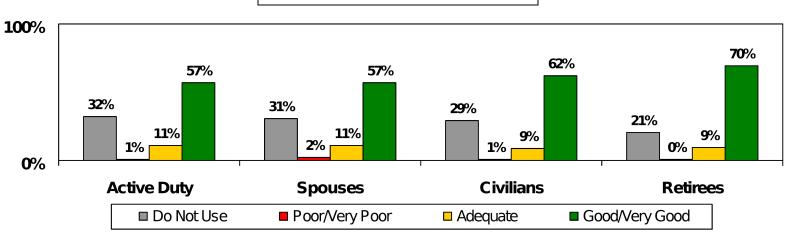
MWR PROGRAMS & FACILITIES: FOOD AND BEVERAGE SERVICES QUALITY

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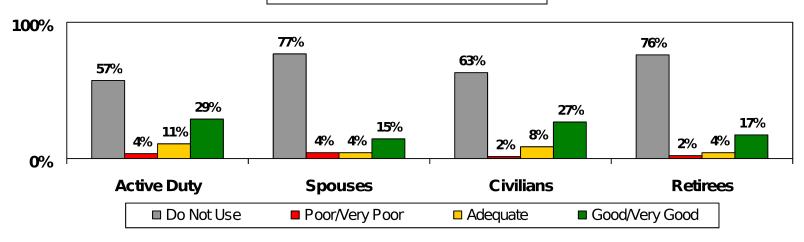
Quality of Off-Post Services



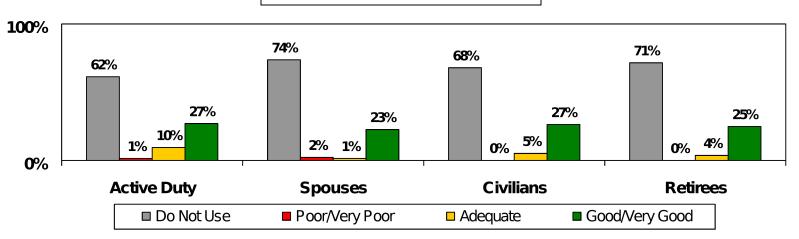
MWR PROGRAMS & FACILITIES: CATERING SERVICES QUALITY

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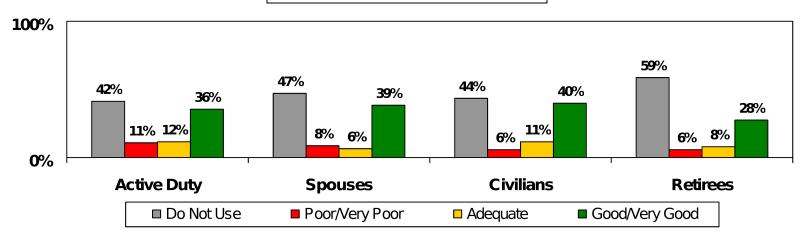
Quality of Off-Post Services



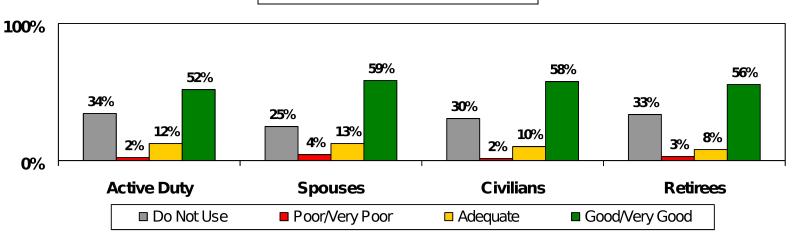
MWR PROGRAMS & FACILITIES: ENTERTAINMENT SERVICES QUALITY

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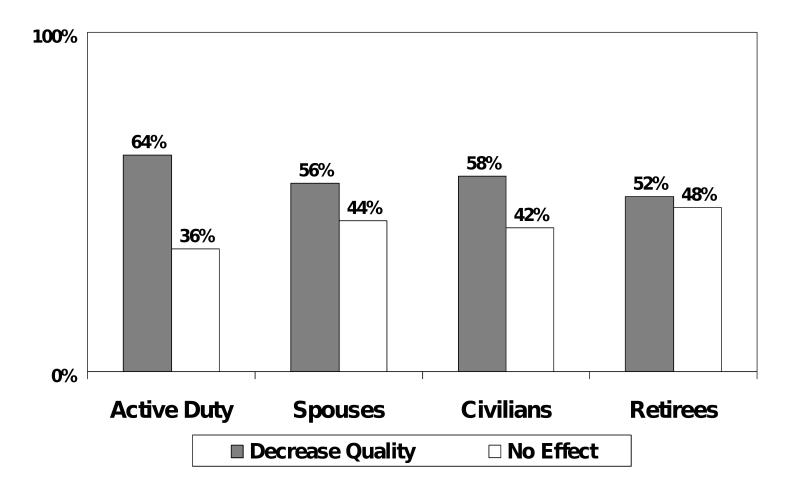




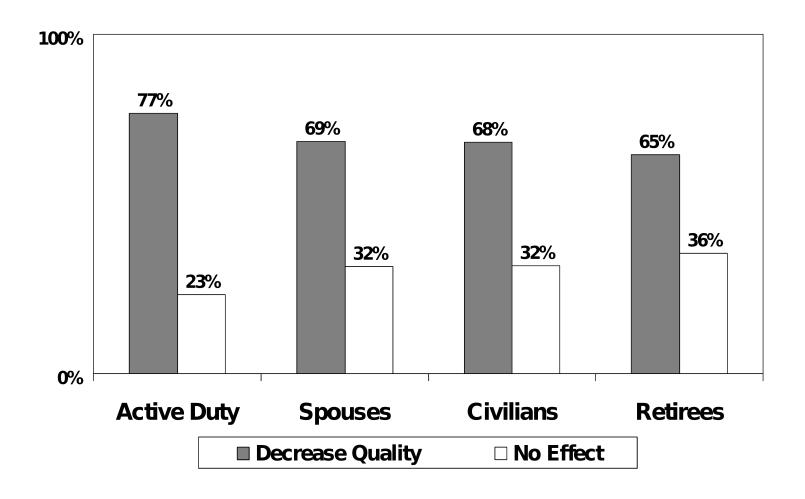
Quality of Off-Post Services



CLUB PROGRAM ELIMINATION EFFECT ON ARMY



MWR PROGRAMS & FACILITIES: RECREATION PROGRAM ELIMINATION EFFECT ON ARMY QOL



MWR PROGRAMS & SERVICES: MOST AND LEAST IMPORTANT ACTIVITIES/PROGRAMS

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Top 7 Activities/Programs

Army Lodging	65%
Fitness Center/Gymnasium	63%
Child Development Center	61%
Youth Center	52%
Library	47%
School Age Services	44%
Bowling Center	40%

Respondents were asked to select the 7 most important and 7 least important activities and programs offered on an Army installation.

RV Park	62%
Golf Course Pro Shop	55%
Car Wash	50%
Bowling Pro Shop	49%
Arts & Crafts Center	46%
Golf Course Food & Beverage	41%
Golf Course	40%

Bottom 7 Activities/Programs

MWR PROGRAMS & SERVICES: SOURCES OF INFORMATION*

WHERE DO YOU GET INFORMATION?	ACTIVE DUTY	SPOUSES	CIVILIANS	RETIREES	TOTAL
Internet	22%	18%	29%	13%	24%
E-mail	34%	25%	57 %	18%	43%
Friends and neighbors	28%	36%	25%	31%	28%
Family Readiness Groups (FRGs)	6%	32%	2%	1%	7%
Bulletin boards on post	34%	20%	31%	25%	28%
Post newspaper	35 %	32%	55%	51%	50 %
MWR publications	23%	21%	43%	30%	36 %
Radio	5%	6%	7%	7%	7%
Television	6%	5%	8%	8%	7%
My child(ren) let(s) me know	6%	5%	3%	1%	3%
Other unit members or co-workers	25%	13%	26%	10%	21%
Unit or post commander or supervisor	21%	4%	8%	2%	7%
Marquees/billboards	15%	17%	17%	19%	17%
Flyers	27%	18%	36%	30%	32%
Other	9%	11%	5%	10%	7%
I never hear anything	16%	17%	3%	13%	8%

^{*}The top 3 sources of MWR information are shaded for each patron group and the total population.

MWR PROGRAMS/SERVICES: GENERATE FEELING THAT THE ARMY CARES ABOUT ITS PEOPLE*

MWR PROGRAM/SERVICE	ACTIVE DUTY	SPOUSES OF ACTIVE DUTY
Army Child and Youth Services	90%	93%
Better Opportunities for Single Soldiers	70%	N/A
Army Community Service	69%	53%
MWR Programs and Services	75%	79%

^{*} Positive = moderate, great or very great extent

ARMY COMMUNITY SERVICE: AWARENESS AND BENEFIT - ACTIVE DUTY

ACS PROGRAMS	AWARENESS	BENEFICIAL*	NOT BENEFICIAL*
Information and Referral	59%	83%	17%
Outreach programs	52%	80%	20%
Family Readiness Groups	63%	76%	24%
Relocation Readiness Program	63%	88%	12%
Family Advocacy Program	63%	86%	14%
Crisis intervention	58%	76%	24%
Money management classes, budgeting assistance	61%	81%	19%
Financial counseling, including tax assistance	63%	90%	10%
Consumer information	47%	81%	19%
Employment Readiness Program	55%	77%	23%
Foster child care	39%	74%	26%
Exceptional Family Member Program	59%	85%	15%
Army Family Team Building	55%	73%	27%
Army Family Action Plan	51%	75%	25%

^{*} Percentage of Active Duty users

ARMY COMMUNITY SERVICE: AWARENESS AND BENEFIT - SPOUSES

ACS PROGRAMS	AWARENESS	BENEFICIAL*	NOT BENEFICIAL*
Information and Referral	56%	97%	3%
Outreach programs	51%	76%	24%
Family Readiness Groups	85%	86%	14%
Relocation Readiness Program	70%	94%	6%
Family Advocacy Program	73%	78%	22%
Crisis intervention	51%	69%	31%
Money management classes, budgeting assistance	67%	76%	24%
Financial counseling, including tax assistance	66%	89%	11%
Consumer information	37%	79%	21%
Employment Readiness Program	64%	87%	13%
Foster child care	23%	57%	43%
Exceptional Family Member Program	60%	87%	13%
Army Family Team Building	52%	93%	7%
Army Family Action Plan	38%	74%	26%

^{*} Percentage of Spouses of Active Duty Member users

POSITIVE IMPACTS ON ACTIVE DUTY AND

POSITIVE* ACS IMPACTS	ACTIVE DUTY	SPOUSES OF ACTIVE DUTY
Satisfaction with my job	63%	50%
Personal job performance/readiness	62%	59%
Unit cohesion and teamwork	61%	51%
Unit readiness	61%	61%
Relationship with my spouse	57%	37%
Relationship with my children	59%	38%
My family's adjustment to Army life	61%	52%
Family preparedness for deployments	62%	58%
Ability to manage my finances	58%	38%
Feeling that I am part of the military community	62%	52%

^{*} Positive = moderate, great or very great extent

POSITIVE IMPACTS ON ACTIVE DUTY AND SPOUSES

POSITIVE*CYS IMPACTS	ACTIVE DUTY	SPOUSES OF ACTIVE DUTY
Helps minimize lost duty/work time due to lack of child care/youth sponsorship options	89%	86%
Helps minimize lost duty/work time due to lack of child care/youth services	87%	84%
Plays a role in influencing my decision/my spouse's decision to remain in the Army	83%	56%
Allows me to work outside my home	81%	86%
Allows me to work at home	60%	74%
Offers me an employment opportunity within the CYS program	69%	77%
Allows me/my spouse to better concentrate on my/our job(s)	83%	79%
Provides positive growth and development opportunities for my children	84%	84%

^{*} Positive = moderate, great or very great extent

(BOSS):

POSITIVE IMPACTS ON ACTIVE DUTY

POSITIVE* BOSS IMPACTS	ACTIVE DUTY
Satisfaction with my job	74%
Personal job performance/readiness	77%
Unit cohesion and teamwork	71%
Unit readiness	69%
Ability to manage my finances	64%
Feeling that I am part of the military community	71%
Relationship with my children (single parents)	68%
My family's adjustment to Army life (single parents)	68%
Family preparedness for deployments (single parents)	70%

^{*} Positive = moderate, great or very great extent

PREFERENCES OVERALL AND BY PATRON

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Top 10 Leisure Activities for All Respondents

Watching TV, videotapes, and DVDs59% Internet access/applications (home) 48% Entertaining guests at home 48% Going to movie theaters 42% Special family events 39% Gardening 36% Walking 34% Automotive detailing/washing 30% Going to beaches/lakes 30% Plays/shows/concerts 27%

Top 5 for Active Duty

Watching TV, videotapes, and DVDs45%
Internet access/applications (home)43%
Entertaining guests at home 38%
Going to movie theaters 37%
Running/jogging 34%

Top 5 for Spouses of Active Duty

Watching TV, videotapes, DVDs 67%
Going to movie theaters 62%
Entertaining guests at home 62%
Internet access/applications (home) 61%
Special family events 49%

Top 5 for Civilians

Watching TV, videotapes, DVDs 55%
Internet access/applications (home) 45%
Entertaining guests at home 44%
Going to movie theaters 38%
Special family events 38%

Top 5 for Retirees

Watching TV, videotapes, DVDs 63%
Entertaining guests at home 49%
Internet access/applications (home) 46%
Gardening 45%
Walking 40%

LEISURE ACTIVITIES: PREFERENCES BY ACTIVITY CATEGORY

Team Sports		
Basketball	9%	
Softball	7%	
Volleyball	4%	
Soccer	4%	
Self-directed sports tournaments	2%	

Outdoor Recreation	
Going to beaches/lakes	30%
Fishing	24%
Picnicking	24%
Camping/hiking/backpacking	17%
Bicycle riding/mountain biking	14%

Social	
Entertaining guests at home	48%
Special family events	39%
Night clubs/lounges	21%
Happy hour/social hour	20%
Dancing	19%

Sports and Fitness	
Walking	34%
Cardiovascular equipment	25%
Bowling	22%
Weight/strength training	21%
Running/jogging	16%

Entertainment	
Watching TV, videotapes, DVDs	59%
Going to movie theaters	42%
Plays/shows/concerts	27%
Festivals/events	24%
Attending sports events	23%

Special Interests	
Internet access/applications (home)48%
Gardening	36%
Automotive detailing/washing	30%
Automotive maintenance & repair	26%
Digital photography	23%

LEISURE ACTIVITIES: MARKET SHARE OF ACTIVITY PREFERENCES ON POST*

ACTIVITIES	PARTICIPATED PRIMARILY ON POST	PARTICIPATED PRIMARILY OFF POST	OVERALL PARTICIPATION
Reading	22%	N/A	22%
Internet access (library)	20%	N/A	20%
Reference/research services	15%	N/A	15%
Study/self development	15%	N/A	15%
Multi-media (videos, DVDs, CDs)	15%	N/A	15%
Cardiovascular equipment	11%	14%	25%
Weight/strength training	10%	11%	21%

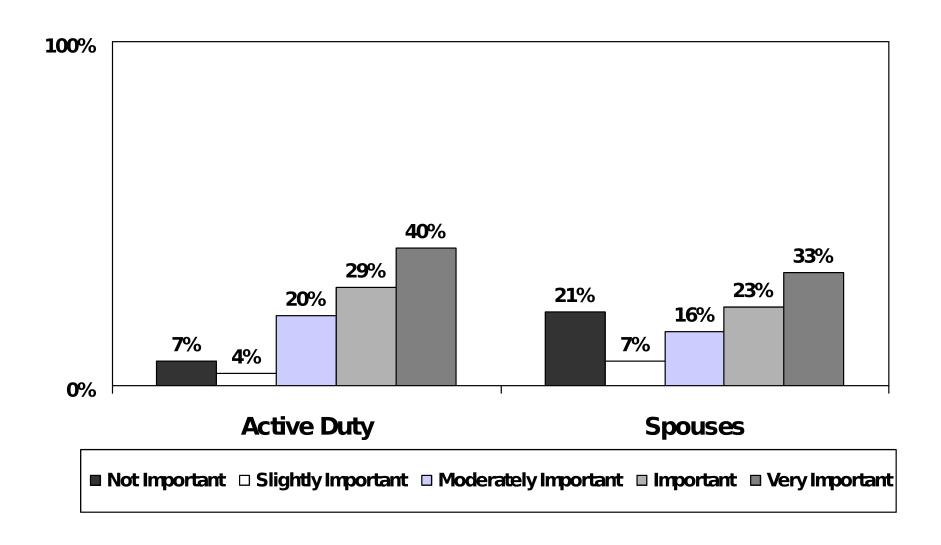
^{*}Top 7 leisure activity preferences ranked by on-post participation.

LEISURE ACTIVITIES: MARKET SHARE OF SPECIAL INTEREST ACTIVITY PREFERENCES BY LOCATION*

ACTIVITIES	PARTICIPATED PRIMARILY ON POST	PARTICIPATED PRIMARILY OFF POST	PARTICIPATED PRIMARILY AT HOME	OVERALL PARTICIPATION
Internet access/applications (home)	5%	2%	40%	48%
Gardening	1%	2%	33%	36%
Automotive detailing/washing	6%	7%	17%	30%
Automotive maintenance & repair	6%	8%	11%	26%
Digital photography	1%	4%	18%	23%
Computer games	1%	2%	19%	21%
Trips/touring	1%	13%	0%	14%

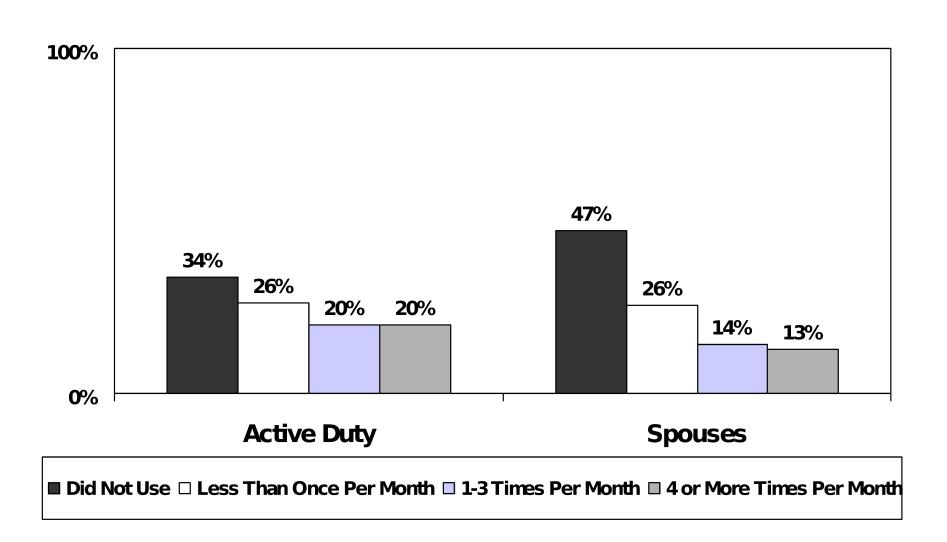
^{*}Top 7 special interest activity preferences ranked by overall participation.

DEPLOYMENT AND MWR: IMPORTANCE OF ACCESS TO MWR DURING DEPLOYMENT

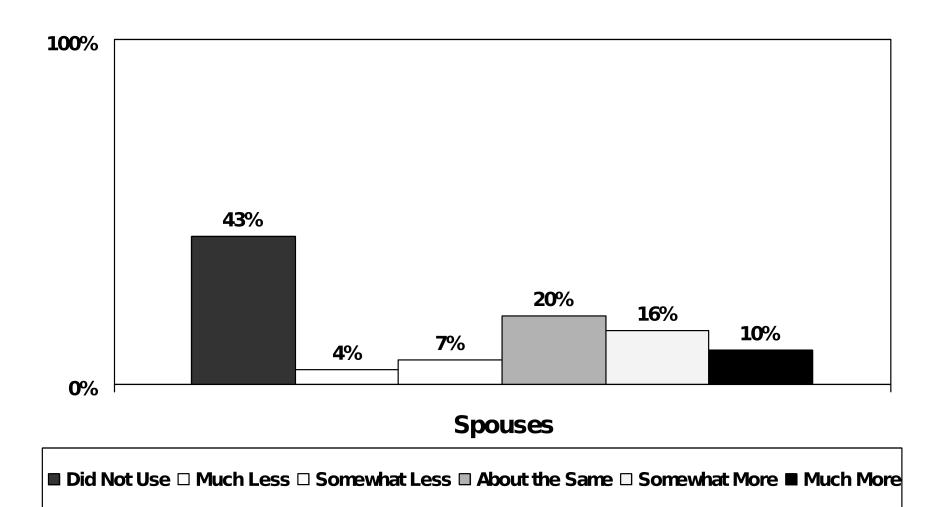


DEPLOYMENT AND MWR: USE OF MWR DURING DEPLOYMENT IN THEATER OR AT HOME

INSTALLATION



DEPLOYMENT AND MWR: USE OF MWR DURING DEPLOYMENT COMPARED TO NON-DEPLOYMENT



ACTIVE DUTY AND SPOUSES OF ACTIVE DUTY

Current Plans About Making the Military Your Career	ACTIVE DUTY
Definitely will not make military a career	7%
Probably will not make military a career	7%
Undecided	25%
Probably will make military a career	20%
Definitely will make military a career	41%

Do You Want Your Spouse to Make the Military His/Her Career?	SPOUSES OF ACTIVE DUTY
No	13%
Not Sure	26%
Yes	61%

NEXT STEPS

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INSTALLATION REPORTS

- Review information on 91 leisure activities and up to 40 MWR facilities
- Share with Commander and program managers

DATA APPLICATIONS

- Action planning for program change and enhancement
- Strategic business planning
- Five year program planning
- Priorities for Project Validation Assessments
- Follow-up focus groups on items of interest or for clarification of findings
- Input into the Installation Status Report (ISR)